

RecAll

User Manual

Version 1.2



<http://shop.audified.com/recall>



<http://services.audified.com/download/recall>



<http://services.audified.com/support>

Table of contents

Introduction	2
New in version 1.2	2
Software Installation	2
Software Uninstallation	2
iLok Protection	2
Data organization	3
Reliability	3
Recording formats	4
Starting a session	5
Working with RecAll	6
Opening and saving projects	7
Opening projects	7
Saving, renaming and deleting projects	7
Configuring a project	7
In the main window	7
In the inspector window	8
Recording	8
Dock Icon	8
Playback	9
In the main window	9
In the Track player window	9
Import to DAW's	9
Technical specification	10
SW Specifications	10
SW Requirements	10
Conclusion	10

Introduction

Thank you for purchasing AUDIFIED RecAll.

RecAll will smoothly record your multichannel performances, offering easy setup and ease of use.

New in version 1.2

- ▶ Support for macOS Catalina added.
- ▶ RecAll is protected by serial number instead of iLok.
- ▶ Terminology for the chains has been unified.
- ▶ RecAll now shows offers – updates, actions, etc.
- ▶ Chains with disabled recording are no longer recorded by the master chain recorder.

Software Installation

Download the recent version of the application:



<http://services.audified.com/download/recall>

Mac: Drag the application to the Applications folder.

Software Uninstallation

Mac: Delete the application from the Applications folder.

iLok Protection

- ▶ This application is protected by the serial number.
- ▶ Paste your serial number to the window that appears when RecAll launches for the first time.
- ▶ Please make sure there are no white spaces in the text field.
- ▶ **Please refer to the support page:** <https://services.audified.com/support-form>

Data organization

Recording phases

Take is the basic recording unit, simply, it is the part of recording between you press the Record and then the Stop button. The Take number is visible on the right of the project name.

Session is the set of recordings performed in one time period, usually during one run of RecAll. There is no reason to save sessions separately, you may get back to a recorded session inside a project browsing through takes. To combine recording sessions in one project, just open the recent project and continue recording.

Project is the complete set of recordings. Projects are saved and loaded in the main bar or in the application menu.

Retrieving recorded files

Click the Reveal button (loupe symbol) in the main bar and the folder with the current project opens. Click the loupe in the chain and the folder with the selected corresponding file opens.

Folder hierarchy

The project folder contains a file with the project settings and folders with individual takes. Each take folder contains files with individual recorded tracks and the Master track recording, containing the mix-down of all tracks.

Reliability

There are several events possibly preventing successful finishing of the recording. The most usual reasons are: Full recording disk, disconnection of audio interface etc. Using CAF files as the recording format allows to use these files to the point, when recording was finished.

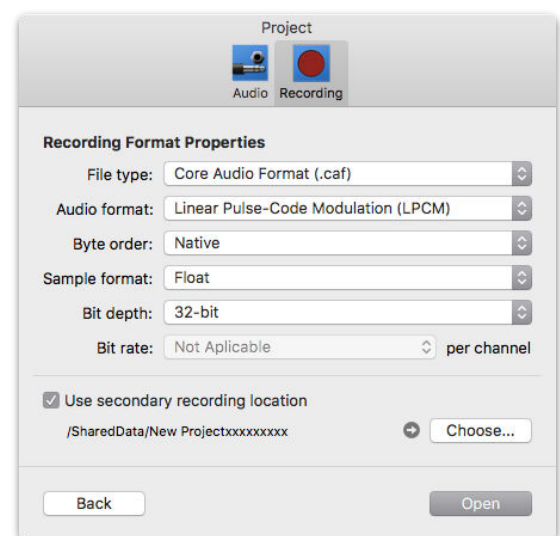
Dual storage for recordings

In version 1.1 RecAll gets the ability to record simultaneously to two independent folders.

Check the Use secondary recording location and the backup copy of your critical recording will be automatically created during the recording process.



Note: When recording to the compressed AAC format, the secondary recording cannot be used.



Recording formats

	File type	Audio data format	Byte Order	Sample format	Bit resolution	Bit Rate
					bits	kbps
AIFF	.aif	LPCM	Big Endian	Integer		
CAF	.caf	LPCM	Native Big Endian Little Endian	Float Signed Integer	16 24 32 64 bit (Float only)	
CAF	.caf	AAC				32, 48, 64, 80, 96, 128, 160
CAF	.caf	Apple Lossless			16 20 24 32	
MPEG4	.m4a	AAC				32, 48, 64, 80, 96, 128, 160
MPEG4	.m4a	Apple Lossless			16 20 24 32	
WAVE	.wav	LPCM	Little Endian	Float Signed Integer Unsigned Integer	16 24 32 64 bit (Float only)	

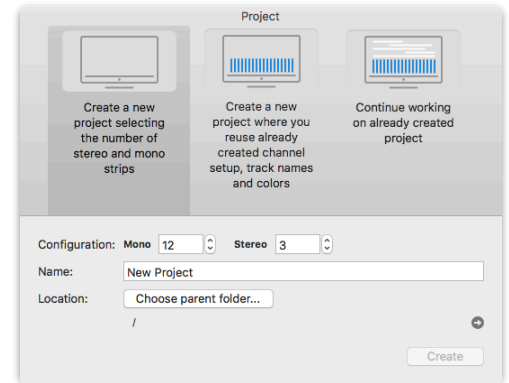
Starting a session

Recall offers 3 approaches when opening a project. One for new connection to hardware, one for recording a new project with existing hardware and one allowing to continue previous project.

When you start recording with a new channel setup, create a new project and set up the channels.



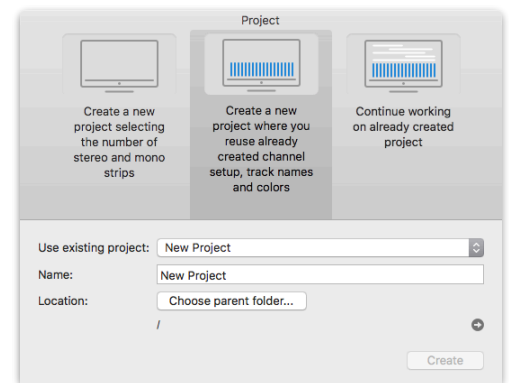
Typically, you need to set up new RecAll project only when you connected new hardware or reconfigured the existing one.



Usually, you will record more than one project with the same setup. Open the new project reusing already saved setup, but the project will contain no recorded tracks.



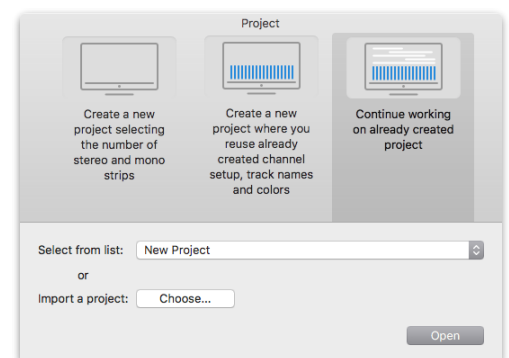
This is the most usual case. You may base the new project on the already existing setup of any previously recorded project.



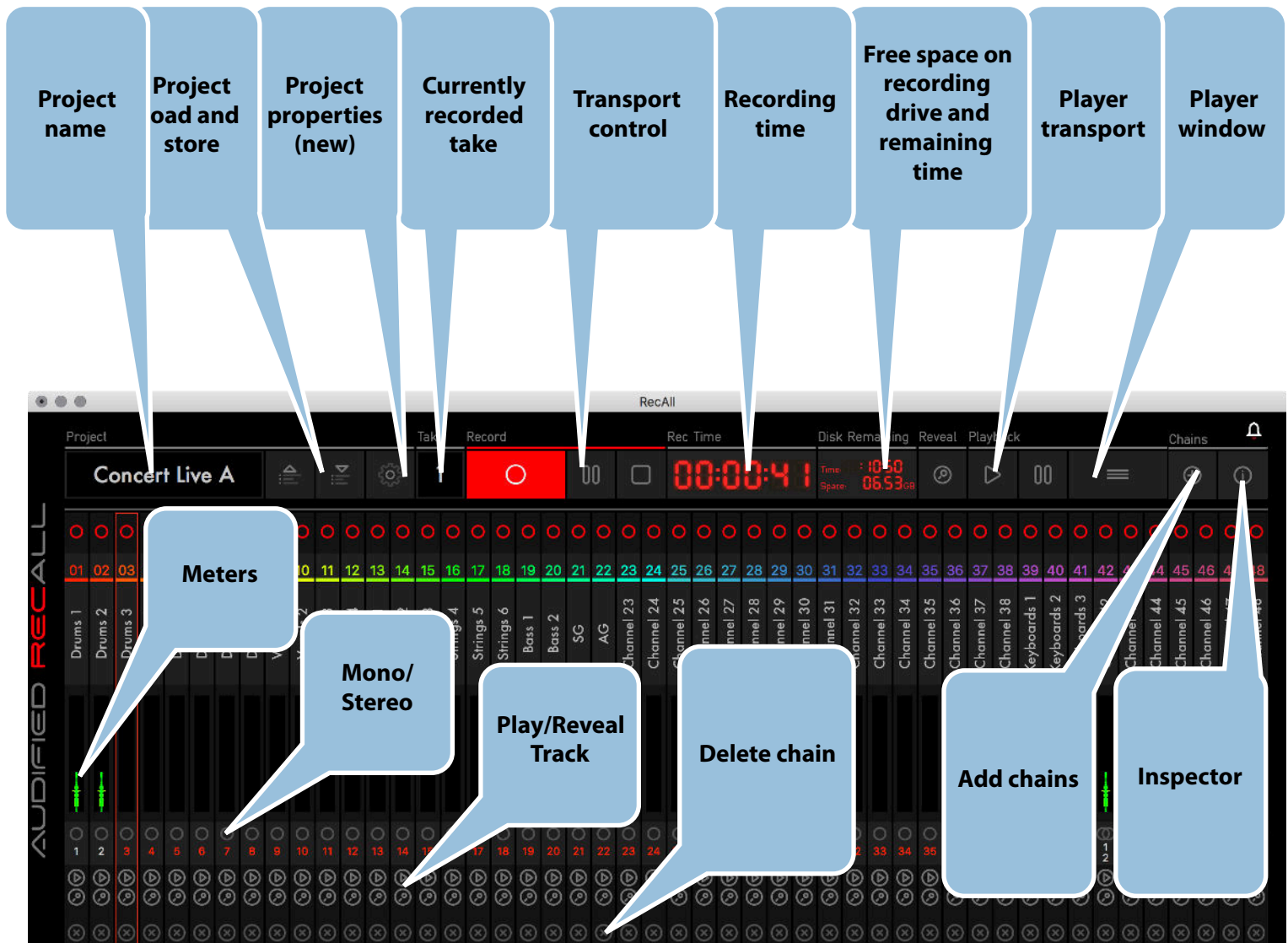
You may also append recordings to the existing project. Open the existing project with the already recorded tracks.



Use this option if you had to quit RecAll but you need to continue with the existing project.



Working with RecAll



Opening and saving projects

Opening projects

The available projects are listed in the Project menu.



Once you manually delete the recorded files, the menu items are red, otherwise, for available projects, the menu items are black.

Saving, renaming and deleting projects

Click the button on the right of the Load project button. The menu allows to save a project, rename a project or delete any of the previously created projects.

Configuring a project

In the main window

You may make some adjustments directly in the main window:

Add or remove chains

To add one or more chains, click the ⊕ button in the right upper corner and select the number of chains to add.

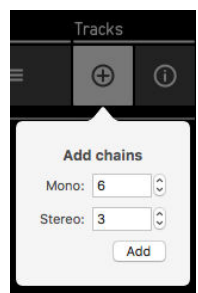
To remove chains, click the ⊗ symbol at the bottom of the chain you want to delete.

Arm chains for recording

Click the ○ symbol at the top of the chain you want to enable/disable.

Toggle mono/stereo

Click the ○ / ∞ symbol at the bottom of the chain.



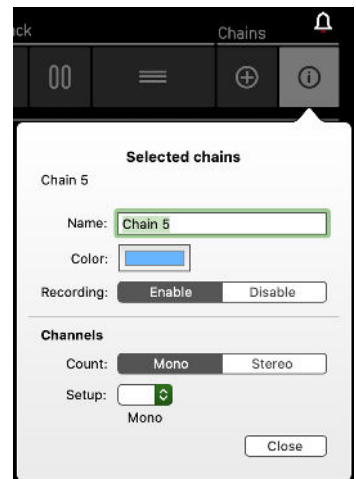
In the inspector window

The complete configuration is available in the inspector. Select one or more chains to edit. Use standard modifiers: *Shift* to select a range of chains, *Command* to select several chains at any positions.

Click the **i** button in the right top corner or double-click the chain. Once the Inspector is opened, you may change the selection of chains whenever you need it.

Assign chain names

When you select one chain, the Name field shows the name. Otherwise the field reads "Multiple chains selected". Overwrite the text entering desired names for the selected chains.



For multiple chains of the same name, RecAll automatically adds indexes to distinguish the chain with the same name. If you want to re-index the chain manually, it is possible. RecAll re-indexes the rest of chains to keep the names unique.

Set chain color

Click to the rectangle and select the color from the standard system color picker.

Arm chains for recording

Click the Enable-Disable button.

Toggle mono/stereo

Click the Mono-Stereo button.

Assign channels to the chain

Click the Setup button and select a physical channel from the menu.

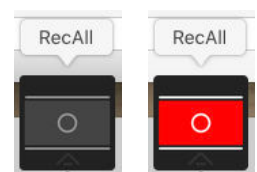
Recording

The recording process is very simple.

- ▶ Press Record to start recording
- ▶ Press Pause to interrupt the recording, then it will continue in the same files
- ▶ Press Stop to close the recorded files. Next recording will continue in new files as a Take.

Dock Icon

The dock icon reflects the recording status when the RecAll application is



hidden

Playback

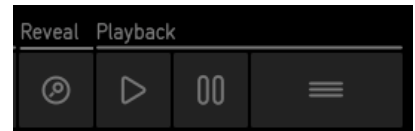
The recorded files may be checked in the Track Player window or directly from the main window

In the main window

You may control playback directly in the main window:

Click the play button in the main bar to play the master (mixed) track.

Click the play button in the chain to listen to the individual recorded input.



In the Track player window

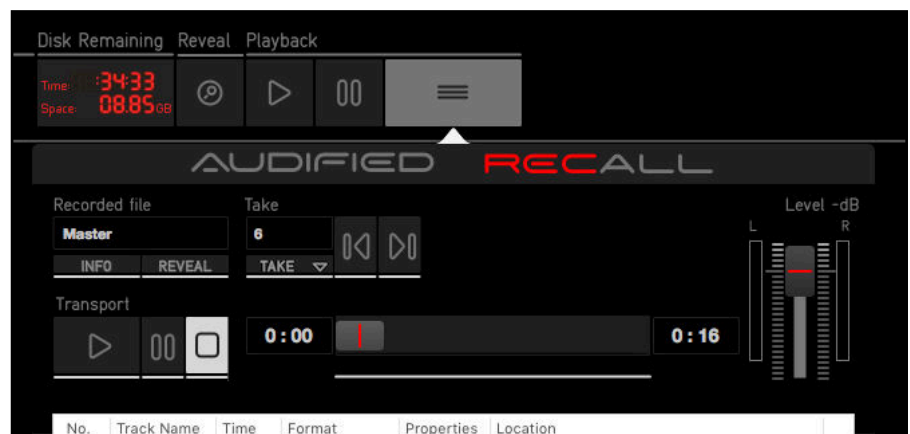
Open the Track Player window from the main bar.

The window can be detached from the bar, simply drag it to any other position.

Controls

Most of the playback controls are standard and working as standard transport in any DAW. If you need to listen recordings from another **take**, use the |< or >| buttons or select from the Take menu.

The INFO button provides format and path of the recorded file, the REVEAL button navigates to the file in Finder.



Import to DAW's

Once the recording is finished, you may easily import the recorded files to almost any DAW. Simply drag and drop the files from each take to a DAW. If the DAW offers options to put the files in one track or more tracks, choose more tracks.



Technical specification

SW Specifications

- ▶ MacOS application developed in Cocoa, directly accessing Core Audio.

SW Requirements

- ▶ MacOS 10.10 and newer
- ▶ 100 MB disk space required

Conclusion

We are confident that you can now work with RecAll. However, if anything seems unclear or you need assistance, feel free to contact us at



<http://services.audified.com/support>

Thanks for using AUDIFIED products.