

inValve Release Notes

2.1.0

- InValve plug-ins brand changed to Audified. Installation paths and producer name remain unchanged to keep backward compatibility.
- FL Studio VST2 plug-in format compatibility fixed.

2.0.0

- AAX plug-in format added.
- RTAS plug-in format dropped.
- Windows XP and Vista support dropped.
- Full support of Windows 10 and Mac OSX 10.10 and higher added.
- DSP performance improved.
- Several host compatibility improved.
- VST and VST3 plug-ins naming and IDs changed due to some hosts compatibility. There could be a problem when loading a project containing inValve VST or VST3 plugins of version 1.8.0 after updating to 2.0.0.
- Major GUI update.

1.8.0

- VST3 and RTAS plug-in formats added.
- 64b versions of VST, VST3 and AU plug-ins added.
- Mac OS X 10.5 support dropped.
- Stereo and multichannel plug-ins versions merged into one universal plug-in capable to process up to 8 channels.
- User presets handling modified to achieve better portability. Plug-ins are not able to load and use user presets made by prior versions of inValve plug-ins.
- Parameter display added. It is also possible to set the value of the last displayed parameter by typing the new value into the display.
- GUI performance improved.

1.5.0

- First native version release (PowerCore lock dropped).
- Demo limitations changed.

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